

FIG.1

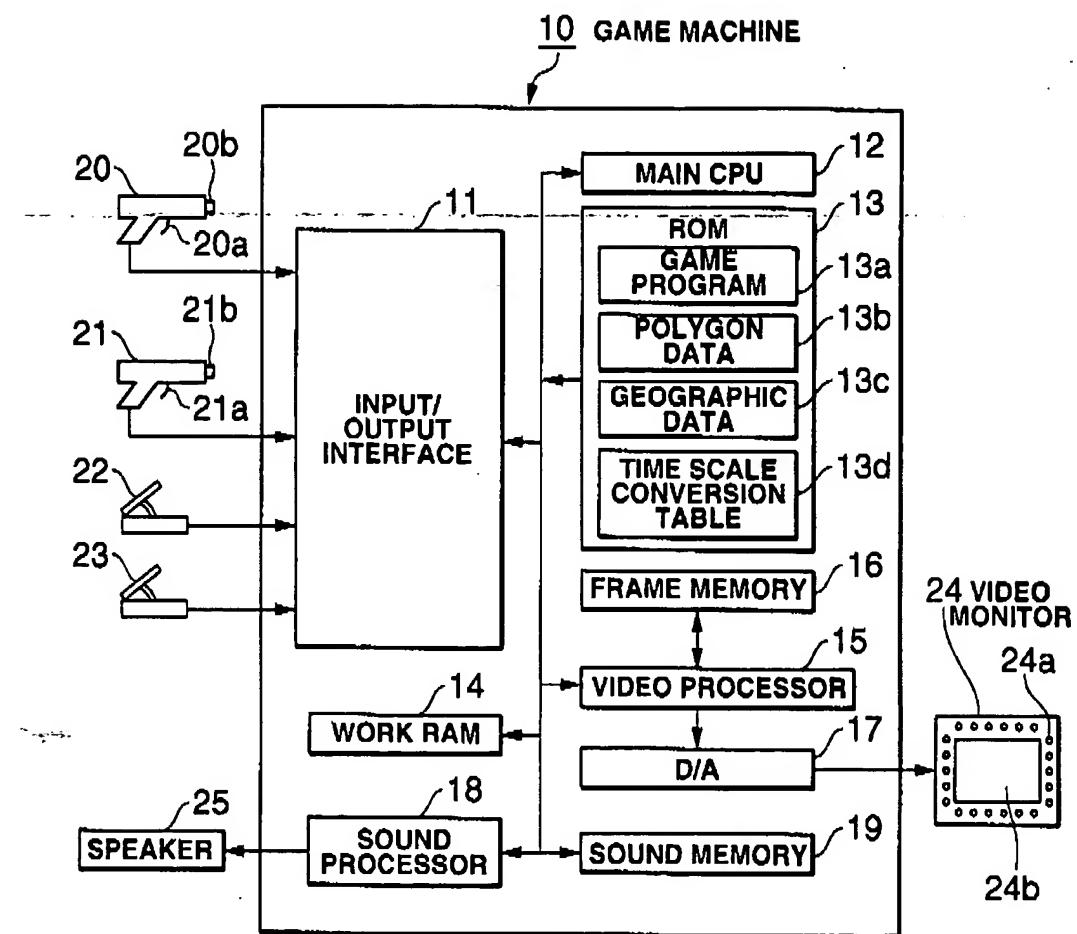


FIG.2

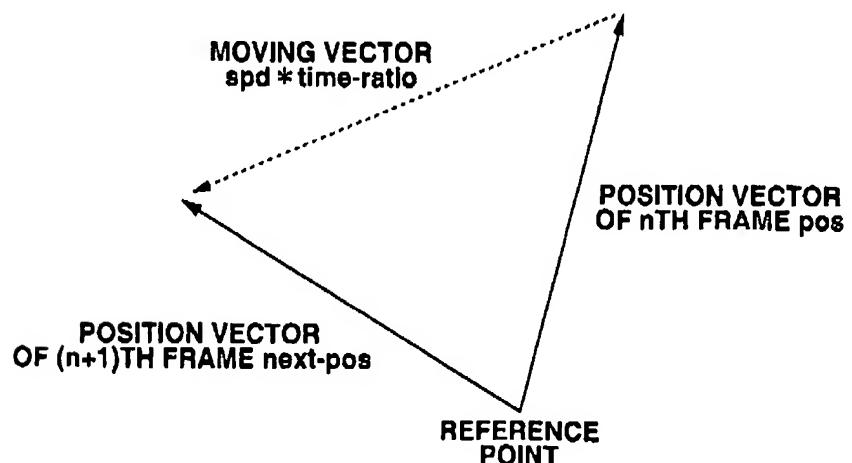


FIG.3

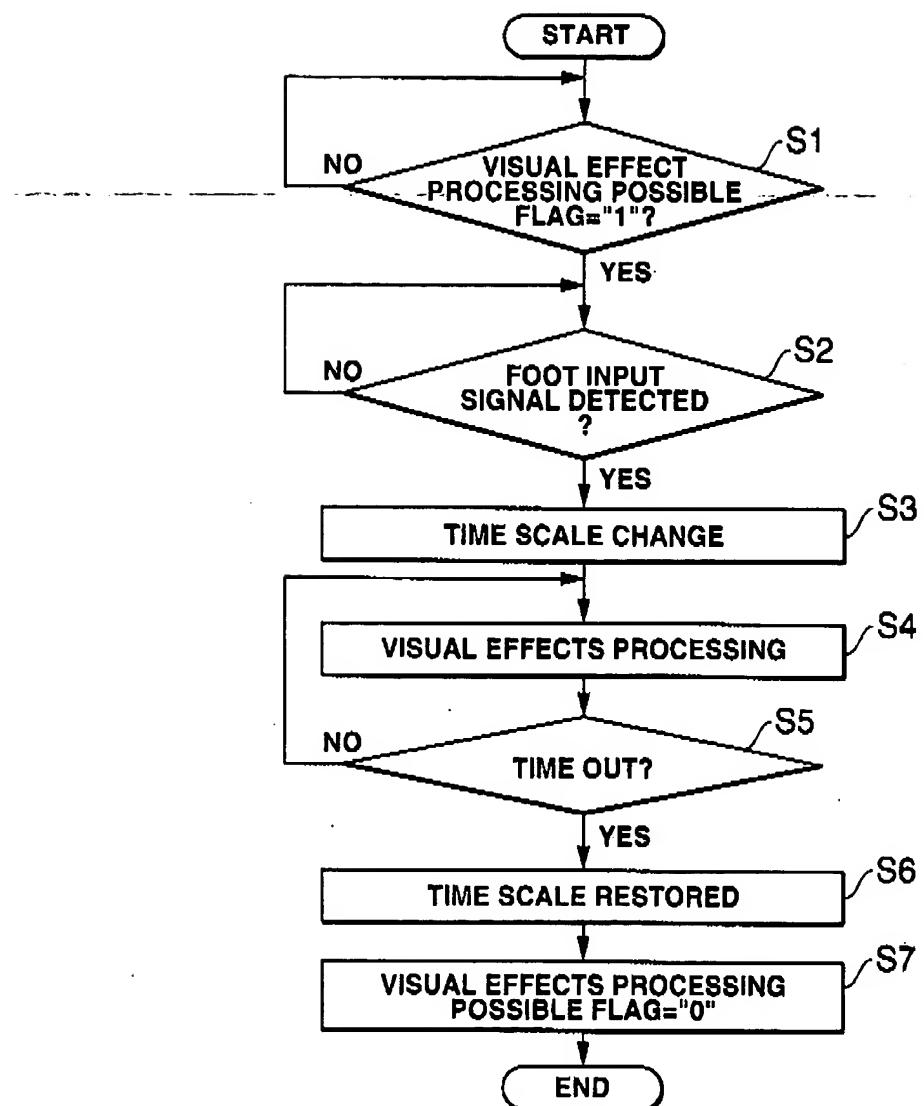
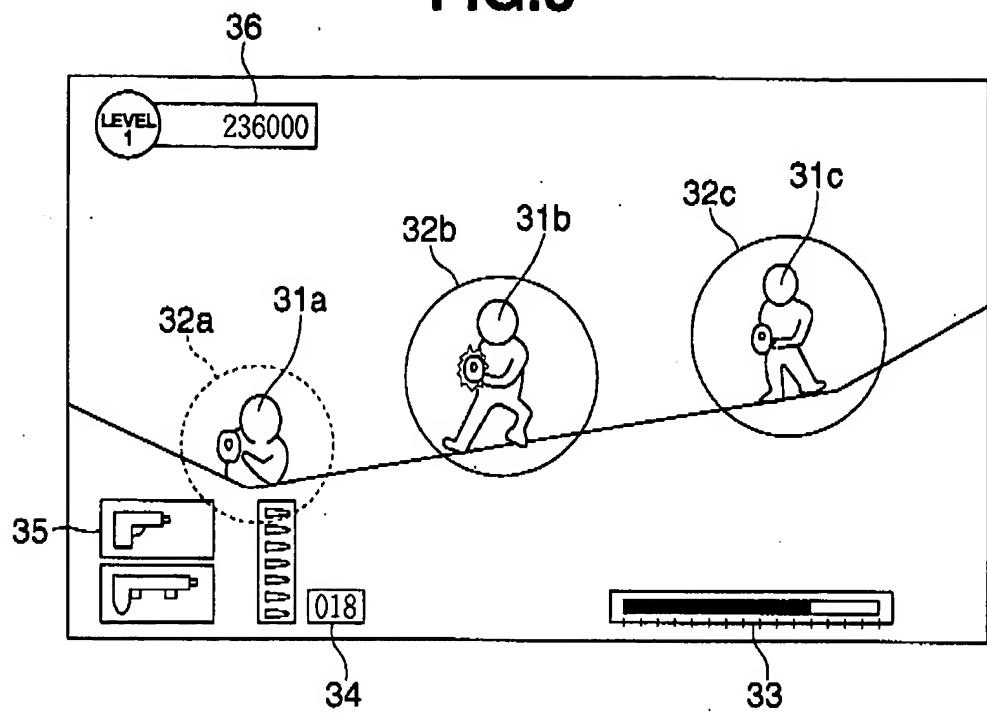


FIG.4

TIME SCALE CONVERSION TABLE

OBJECT	BEFORE CONVERSION	AFTER CONVERSION
ENEMY-CHARACTER	1.0	1/n
BULLET OF ENEMY-CHARACTER	1.0	1/n

FIG.5**FIG.6**